

NEOSHO VALLEY JUNIOR BOYS RULES Revised March 2025

AGE: 7th thru 9th grade boys are eligible to play.

PITCHING: To ensure safety, we have decided to adopt the MLB pitching guidelines. Each team's scorekeeper is expected to keep the pitch count for both teams. Both scorebooks should meet in between innings to make sure they are correct. If books are off, home score book will be the one that is considered correct. The guidelines below will determine how many pitches can be thrown in a night and how many days of rest are needed. The use of an illegal pitcher shall result in forfeiture.

Grade	Daily Max	Required Rest (Pitches)				
		0 Days	1 Days	2 Days	3 Days	4 Days
3-4	75	1-20	21-35	36-50	51-65	66+
5-6	85	1-20	21-35	36-50	51-65	66+
7-8-9	95	1-20	21-35	36-50	51-65	66+

STEALING: Lead-offs and stealing are permitted.

LINEUPS: Each coach has the option of putting all his players in the batting order if they choose to do so, however they must have at least a 10-player lineup if they have enough players on their bench. If teams have less than 9 players in their batting lineup, they will take an out each time those spots come up in the batting order. Any 9 players in the batting lineup may play the field each inning. Any players not in the batting order shall have to use the standard re-entry rule, which states that a substitute may enter the game for a starter and the starter may re-enter the game at a later point, but must be entered into the same spot of the batting order. One team will bat until they obtain three outs.

BASE RUNNING: Courtesy runners will be allowed in this league. We will also allow courtesy runners for pitchers and catchers. These rules will follow KSHAA rules for reentry into the games.

BATS: Baseball bats may not exceed 34" in length, and the bat barrel may not exceed 2 3/4" in diameter. Non-wood bats must bear either a BBCOR or a USSSA BPF 1.15 certification mark. Wood bats that do not exceed 2 3/4" in diameter are allowed. All certification marks must be permanently applied to the bats by the manufacturer and may not be a sticker or decal. USA Baseball certified bats will be allowed as long as they fit the specifications listed above.

RUN RULE: A 15 after 3 and 8 after 4 run rule shall be in effect.



LENGTH OF GAMES: All games will be doubleheaders of 5 innings each. There will be a 1 1/2 hour time limit in the 1st game and a 1-hour time limit in the second. When the 1-hour time limit expires in the second game, the game is immediately over once the current batter at bat is finished. Only the first game will count towards a team's record for league standings. Normal extra inning rules will be applied until we have a winner in the 1st game. Seeded games will not be double headers and will be 7 innings with a 2-hour time limit. There will be 10 minutes between games, teams must be ready to start play after this time period.

SLIDE RULE: Runners are expected to avoid collisions. If the play is close at a base, the runner is responsible for avoiding contact. If the fielder is in the baseline, the runner is permitted to avoid contact by running around him, provided this isn't done to avoid a tag. If a defender, without the ball, hinders a runner from reaching a base safely obstruction shall be called.

MISCELLANEOUS INFORMATION:

1. Infield fly will be used.
2. Dropped third strike rule will be in effect.
3. Steel cleats are permitted. (NO STEEL CLEATS ON TURF). Catchers shall wear full protective gear.
4. Pitching distance - 60 feet.
5. Base length - 90 feet.
6. Neosho Valley leagues are tobacco and alcohol free